

RULES OF PLAY:

- 1. Bet the Set 21 Progressive is an optional \$1 progressive side bet.
- 2. The first 2 pays consider both the player's first two cards, and dealer's first two cards. The bottom pay consider only the player's first two cards.

3. Paytable:

Outcome	6 Deck	Envy Payout
Suited Four of a Kind	100% of the progressive	\$1,000
Four of a Kind	500 for 1	
Suited Pair	25 for 1	
Seed amount	\$10,000	
House advantage	23.04%	
Hit frequency	1.64%	
Probability of top payout	496,512	
Top payout average	\$89,442	

- 4. The meter will be reseeded when the 100% award hits. The cost of the reseed has been factored in to the casino's mathematical advantage.
- 5. To begin each round, players must make their regular game's wager They may optionally place the progressive wager. Players must place the progressive wagers on the sensor in front of their betting position. The sensor will light up.

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- 6. Once all players place their bets, the dealer will press "COIN IN" on the keypad. The sensors will then light up, indicating a progressive wager. The dealer will leave all progressive bets on the table.
- 7. The dealer then follows house procedures for dealing the regular game.
- 8. The dealer reconciles standard wagers per normal house procedures. The dealer reconciles all Four of a Kind hands, if the dealer up card does not match any Player Pair hands. All other 4 Card and 3 Card hands (when dealer's up card matches a player's pair) follow the procedure in the next section for reconciling percentage pays from the progressive meter

9. Progressive winners:

- a. The percentage pays are paid from the progressive jackpot shown on the progressive meter.
- b. In the event more than one progressive meter pay hits during the same round, see Appendix A attached for resolution of the progressive hands.
- c. When a player has a progressive winner, the dealer shall press the appropriate hand button on the keypad. (If the hand button is pressed by accident, pressing it again will turn it off.)
- d. The dealer shall then contact a supervisor
- e. Once the casino verifies the progressive win, the supervisor shall insert the key and rotate it to "JPH" and then press "J-pot" button. This records the win onto the Game Manager House procedures are then followed for paying the prize. (Reviewing the monitor connected to the Game Manager will show the prize amount to be paid, and pressing the "money bag" icon will print a win page, which can be used to help record the payout for accounting.)
- f. Returning the supervisor key to the "Run" position will restore normal operation of the table, and adjust the meter appropriately for the prize won.
- g. When the dealer reconciles all action, he presses "Game Over." This resets the system to begin the next hand.
- h. Once the "J-pot" button is pressed, the prize is logged into Game Manager. If the progressive pay needs to be backed out at this point, the award will need to be manually backed out using the Game Manager manual adjustment feature.

10. Envy Bonus:

a. A player making the progressive side wager also qualifies to win an envy payout. If another player at the table hits a hand associated with an envy pay, all other players who made the progressive side bet win the envy pay. The player hitting the hand receives the normal prize pay only, but does NOT receive the envy pay. Rule of thumb: You can't win an envy bonus pay from yourself, or the dealer.

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- b. If a player's hand triggers an envy payout, the dealer will leave the hand face-up on the layout; otherwise, the dealer will lock up the cards. The dealer will then move on to the next player.
- c. The dealer pays any Envy Bonuses at the end of the round. In the event that more than one player is involved in a qualifying envy pay, then all players win multiple envy payouts.

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